

Checklist for data delivery as a download

Disable summing effects

- Disable effects such as limiters, maximizers and dithering on the master channel
- Bus compression is permitted as long as it contributes meaningfully to the mix.
- If there is an equalizer on the sum, please deactivate low and high pass filters

Level and volume

- On your sum signal, the loudest point should not exceed -3 dbfs. Levels above - 0.1dbfs must be avoided at all costs

Song beginning and end

- Please make sure that the beginning and end of your mix are complete and not cut. It is best to build in a buffer of 2 seconds at the beginning and end

Dither and normalization

- Dithering must be switched off in the entire project. Not just on the mix bus, but also on individual tracks
- Please refrain from normalizing
- audio format, sample rate and bit depth
- In WAV or AIFF and if possible 24 bit or 32 bit floating point
- Please do not change the sample rate

Designation

- First the track number then the track name

